

Southern ICE 1 & 2
CLOCK OPERATION

For GAME MODE, press "GAME MODE"

To SET NUMBERS TO ZEROES, press "CLEAR" until it beeps

To SET THE TIME for the period, press "ENTER"
 then "1" then "2" minutes
 then "CLOCK SET"

To RUN THE CLOCK, press "RUN".

To STOP THE CLOCK, press "STOP"

To ADD A SHOT ON GOAL, press Home or Visitor "SHOT ON GOAL"

To ADD A SCORE, press Home or Visitor "SCORE"

To ENTER 1st PENALTY, press "ENTER"
 then "2, 4, etc" (for minutes)
 then Home or Visitor "PENALTY"

To ENTER 2nd PENALTY, press Home or Visitor "PENALTY"
and a 3rd or 4th
 then "ENTER"
 then "2" etc minutes
 then Home or Visitor "PENALTY"

To CORRECT THE SCORE, press "ENTER"
 then the correct score
 then Home or Visitor "SCORE"

To CORRECT SHOTS ON GOAL, press "ENTER"
 then the correct number
 then Home or Visitor "SHOT ON GOAL"

To CLEAR A PENALTY 1st Penalty: press "ENTER"
 then "0"
 then Home or Visitor "PENALTY"

2nd Penalty: press Home or Visitor "PENALTY"
 then "ENTER"
 then "0"
 then "PENALTY"

To RETURN CLOCK TO TIME OF DAY, press "TIME OF DAY"

Rink A Scoreboard Operation

(Note: The 10-minute penalty key is programmed to 1 minute, 30 seconds.)

I. Beginning a game

- A. Scoreboard time must be set (automatically sets for 10:00 minutes)
 1. Press **DOUBLE ARROW** key. "New game? Y/N"
 2. Press **YES** key.
- B. Scoreboard time must be adjusted to accommodate different age divisions.
 1. Press **DOUBLE ARROW** key. "New game? Y/N"
 2. Press **YES** key.
 3. Press **SET CLOCK** key.
 4. Using **NUMBER** keys, set desired time (time shows on controller display.)
 5. Press **ENTER**.

II. Game play controls

- A. Starting and stopping game clock
 1. Use **TIME IN** switch to start and stop clock.
- B. Resetting clock for 2nd or 3rd period (automatically sets to 10:00 minutes).
 1. Press **SET CLOCK** key.
 2. Using **NUMBER** keys, set desired time.
- C. Changing periods
 1. Press **QUARTER, PERIOD, HALF** key.
 2. Press **+1** key (cycles one through nine).
- D. Sound horn (automatically sounds when times expire).
 1. Press **HORN** button at bottom right.

III. Scoring

- A. Home team scores
 1. Press blue **HOME SCORE** key
 2. Press **+1** key.
- B. Visitor team scores
 1. Press yellow **VISITOR SCORE** key
 2. Press **+1** key.

IV. Penalties

- A. Penalty on home team player
 1. Press blue **HOME PENALTY** key.
 2. Press desired **PENALTY MINUTES** key. "Enter Ply. #"
 3. Use **NUMBER** keys to enter player number. (Note: Must enter player #. The player # identifies the penalty and is needed to change or clear the penalty.)
 4. Press **ENTER** key.
- B. Penalty on visitor team player
 1. Press yellow **VISITOR PENALTY** key.
 2. Press desired **PENALTY MINUTES** key. "Enter Ply. #"
 3. Use **NUMBER** keys to enter player number. (Note: Must enter player #. The player # identifies the penalty and is needed to change or clear the penalty.)
 4. Press **ENTER** key.
- C. Clearing a penalty
 1. Press appropriate **HOME or VISITOR PENALTY** key.
 2. Press red **CLR** key. "Enter Ply. #"
 3. Use **NUMBER** keys to enter player number.
 4. Press **ENTER** key.
 5. Press red **CLR** key again.
 6. Press **ENTER** key again.

Rink B Scoreboard Operation

(Note: The 10-minute penalty key is programmed to 1 minute, 30 seconds.)

I. Beginning a game

A. Scoreboard time must be set (automatically sets for 15:00 minutes)

1. Press **NEW GAME** key.
2. Press **1** for yes.
3. Press **ENTER**.

Scoreboard time must be adjusted to accommodate different age divisions.

1. Press **NEW GAME** key.
2. Press **1** key for yes
3. Press **ENTER**.
4. Press **SET CLOCK** key.
5. Using **NUMBER** keys, set desired time (time shows on controller display.)
6. Press **ENTER**.

II. Game play controls

A. Starting and stopping game clock

1. Use **CLOCK ON/OFF** switch to start and stop clock.

B. Resetting clock for 2nd or 3rd period

1. Press **SET CLOCK** key.
2. Using **NUMBER** keys, set desired time.

C. Changing periods

1. Press **PERIOD** key. (Cycles one through four)

D. Sound horn (automatically sounds when times expire).

1. Press **HORN** button at bottom right.

III. Scoring

A. Home team scores

1. Press **HOME SCORE + 1** key.

B. Visitor team scores

1. Press yellow **VISITOR SCORE + ONE** key.

IV. Penalties

A. Penalty on home team player

1. Press **HOME 1** key.
2. Use **NUMBER** keys to enter desired penalty minutes.
3. Press **ENTER** key.
4. Use **NUMBER** keys to enter player number.
5. Press **ENTER**.
6. Use **HOME 2** for overlapping penalties.

B. Penalty on visitor team player

1. Press **guest 1** key.
2. Repeat 2 through 5 from above.

C. Clearing a penalty

1. Press appropriate **HOME or GUEST PENALTY** key.
2. Press **0**.
3. Press **ENTER**.
4. Use **NUMBER** keys to enter player number.
5. Press **ENTER** key.